

## 2017 BOYS MINOR A RULES

Games will be 90 minutes or 6 innings, whichever comes first with score being kept. No extra innings.

Innings will be 3 outs or 5 runs whichever comes first.

First 3 innings coaches shall pitch a maximum of 6 pitches per batter unless the 6<sup>th</sup> pitch is fouled off. A batter can then continue to foul off pitches until a ball is either put in play or the batter is called out (swing and miss or no swing). There are no walks and no 3 strike strikeouts. However, if the batter does not put the ball in play after 6 pitches, the batter will be out. Innings 4, 5 and 6 kids pitch 5 pitches; if ball is not put in play then coach steps in and throws 3 pitches. \*Coach should try to pitch with one knee on ground.

Balls hit to the outfield are considered live until any infielder gains control of the ball in the infield. At that time, any runner who has not passed hash mark located half-way between the bases must return to the last base touched. Any runner who has passed the hash mark (with both feet) may advance to the next base provided the base is unoccupied.

Base runners cannot leave the base until the ball is hit. No leading off or stealing.

No bunting and no batter can show bunt, pull back and take a swing. If this occurs the batter is out and play is dead.

No infield fly rule.

Each player will play at least 4 innings (in a 6-inning game) and at least 1 inning in the infield and 1 inning in the outfield and no more than 3 innings at the same position.

All players bat in continuous order whether they are playing a defensive positive position or not and batting orders cannot change once the game starts.

Defensive teams consist of 10 players: a pitcher, catcher, 1B, 2B, 3B, SS, and 4 outfielders. Outfielders MUST be positioned at least 15 feet from the infield dirt.

When players pitch, they should not throw more than 20 pitches in a day unless it is to finish the current at bat.

Little League Pitching Rules apply for days rest.

Field, dugouts, press box and spectator areas shall be cleaned up after every game.