

BCB ROOKIE BOYS RULES

- **Games will be 90 minutes or 6 innings, whichever comes first.**
- **Innings will be 3 outs or 5 runs whichever comes first.**
- **Coaches shall pitch a maximum of 6 pitches per batter unless the 6th pitch is fouled off. A batter can then continue to foul off pitches until a ball is either put in play or the batter is called out (swing and miss or no swing). There are no walks and no 3 strike strikeouts. However, if the batter does not put the ball in play after 6 pitches, the batter will be out.**
- **Pitches must be overhand.**
- **Batter/runners may advance one (1) base when the ball is put in play.**
- **Batter/runners may advance one (1) extra base when the ball is hit past the outfielders and/or on an overthrow when the ball is thrown from one infielder to another.**
- **Base runners cannot leave the base until the ball is hit. No leading off or stealing.**
- **No bunting and no batter can show bunt, pull back and take a swing. If this occurs the batter is out and play is dead.**
- **No infield fly rule.**
- **Playing time, as well as, infield/outfield positions need to be equal with all players with no player playing more than two (2) innings at a position in a game.**
- **All players bat in continuous order whether they are playing a defensive position or not and batting orders cannot change once the game starts.**
- **Defensive teams consist of 10 players: a pitcher, catcher, 1B, 2B, 3B, SS and 4 outfielders. Outfielders MUST be positioned at least 15 feet from the infield dirt.**
- **A helmet with a mask must be worn for any player playing the pitcher position**